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# SKILL FOCUS COMPLEXITY •Bowling

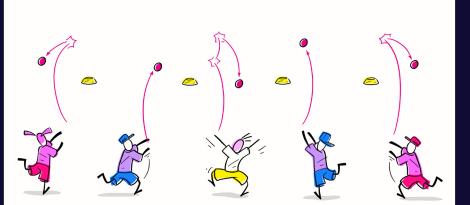


Throwing, Catching & Perception Skills.

#### THINK QUICK — WHAT TO LOOK OUT FOR

• Encourage Smashies to explore the wrist and finger movements required to spin the ball.

### **SET UP**



# LET'S PLAY

- · Smashies to play as individuals.
- Set up a line of cones, with Smashies facing the same direction.
- Each Smashie has a large ball.
- Smashies should use two hands and attempt to spin / rotate the ball.
- Smashies score a point by throwing their ball over the line of cones and trying to make it bounce back towards them. If it spins back past the cones, they score a point.

#### EQUIPMENT



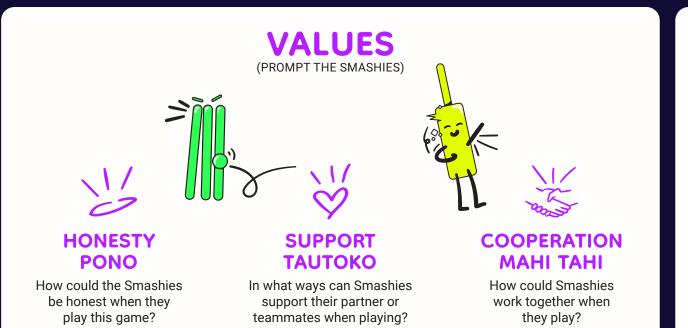
Cones, Balls (Small or Large).



#### **SMASHIES GROUP**



Small or large groups, or try it at home with someone.



### **MIX IT UP**

- Smashies throw the ball in the air to themselves and catch it, trying to spin the ball in the air.
- Smashies to play 1 v 1 with a line of cones. Points are scored by spinning the ball from one side to the other. Points are added together or first to 10 wins.

## **SMASH IT UP**

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Mission – If the Smashie successfully spins the ball backwards three times in a row they have an Energy Boost of an additional point.

al a Boss Battle - Smashies vs Activator / Coach / Whānau / Teacher - time yourself and see who can throw, spin and catch the most.



Arena Mode – Introduce a hoop on the ground, throw the ball into the hoop and make it bounce out of it.

# **SMASHIES VALUES**

(REFLECT WITH SMASHIES)

· What were some of the ways that your team cooperated today? • How did you show support for each other? • How were you honest in the game?

I did a good job of being cooperative / supportive / honest

I was OK



I wasn't cooperative / supportive / honest





DON'T FORGET TO **ASK THE SMASHIES** 



- · Reinforce the positive: I Like the way you...
- When you used your fingers to spin the ball, which finger spun the ball the most?
- · How can you make the ball spin a lot?

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