## **COACHING FRAMEWORK**

## SENIOR YOUTH & ADULT CRICKET ADVANCED DEVELOPMENT COACHING COURSE

This course will give you the knowledge you need to lead your team effectively, and create an environment where everyone you coach is operating at their best.

As you'll see below, there are a six 'core modules' as part of this course. These are the modules that we believe are critical for coaches to learn, to help you be a great coach for your team. If you want to receive an 'advanced development course' certificate, you need to complete these core modules. There are also some extension modules available for you to complete if you're interested in these.

We will add extension modules periodically to this course as a way to keep our coaching content relevant, so keep an eye on the NZC coaching website.

| CORE<br>MODULES                                       | EXTENSION MODULES OPTIONAL LEARNING | ADDITIONAL REQUIREMENTS   |
|---|-------------------------------------|---|
| Coaching the game 1st XI & adult cricket (x5 modules) | Campaign planning                   | All coaches must be police vetted                                 |
| Understanding skill<br>learning<br>(x4 modules)       | Integrating mental skills           | Welfare of Children & Vulnerable Adults (x3 modules)              |
| Leading player-led environments                       | Influence                           | 75 hours of coaching  |
| Observation   |                                     | Season plan submitted   |
| Questioning & feedback                                |                                     | Observed twice by a coach developer, with session plans submitted |
| Self-reflection and your philosophy (x2 parts)        |                                     |   |

| Delivery | ∕ Key |
|----------|-------|
|----------|-------|

O Face-to-face

> Online

