

COACHING FRAMEWORK

JUNIOR SOFT BALL CRICKET FOUNDATION COACHING COURSE

This course will give you the knowledge you need to create safe, positive learning environments for your team. As you'll see below, there are a three 'core modules' as part of this course. These are the modules that we believe are critical for coaches to learn, to help you be a great coach for your team. If you want to receive a 'foundation course' certificate, you need to complete these core modules.

There are also some extension modules available for you to complete if you would like to broaden your coaching knowledge.

We will add extension modules periodically to this course as a way to keep our coaching content relevant, so keep an eye on the NZC coaching website.

CORE MODULES	EXTENSION MODULES OPTIONAL LEARNING	ADDITIONAL REQUIREMENTS
6 Pillars of Smash Play > ○	Understanding children & children's cricket >	All coaches must be police vetted
Group Management ○	Solving common movement problems >	Welfare of Children & Vulnerable Adults (x3 modules) >
Understanding values ○	Game ideas for training >	

Delivery Key

- Face-to-face
- > Online
- Webinars (Zoom/Teams)

COACHING FRAMEWORK

JUNIOR HARD BALL CRICKET ADVANCED FOUNDATION COACHING COURSE

This course will give you the knowledge you need to understand the key differences between coaching softball cricket and coaching hardball cricket, and with that knowledge, how you can create fun, engaging cricket environments for your team.

As you'll see below, there are a three 'core modules' as part of this course. These are the modules that we believe are critical for coaches to learn, to help you be a great coach for your team. If you want to receive an 'advanced foundation course' certificate, you need to complete these core modules.

There are also extension modules available to extend and build on your knowledge.

We will add extension modules periodically to this course as a way to keep our coaching content relevant, so keep an eye on the NZC coaching website.

CORE MODULES	EXTENSION MODULES <small>OPTIONAL LEARNING</small>	ADDITIONAL REQUIREMENTS
Coaching hardball cricket >	Game ideas for training ○	All coaches must be police vetted
Games based coaching & questioning (x2 modules) ○	Solving common movement problems >	Welfare of Children & Vulnerable Adults (x3 modules) >
Smashplay philosophy for Hardball cricket >	Your strengths & growth areas >	
	Building relationships >	

Delivery Key

- Face-to-face
- > Online
- Webinars (Zoom/Teams)

COACHING FRAMEWORK

YOUTH CRICKET DEVELOPMENT COACHING COURSE

This course will give you the knowledge you need to create skilled, cohesive and engaged cricket teams. As you'll see below, there are a six 'core modules' as part of this course. These are the modules that we believe are critical for coaches to learn, to help you be a great coach for your team. If you want to receive a 'development course' certificate, you need to complete these core modules.

Extension modules are available to extend and build on your knowledge.

We will add extension modules periodically to this course as a way to keep our coaching content relevant, so keep an eye on the NZC coaching website.

CORE MODULES	EXTENSION MODULES OPTIONAL LEARNING	ADDITIONAL REQUIREMENTS
Coaching the game - youth cricket (x5 modules) <input type="radio"/>	Integrating mental skills <input type="checkbox"/>	All coaches must be police vetted
Coaching holistically <input type="checkbox"/>	Balance is Better <input type="checkbox"/>	Welfare of Children & Vulnerable Adults (x3 modules) <input type="checkbox"/>
Understanding skill learning <input type="radio"/>	Your coaching philosophy <input type="checkbox"/>	50 hours of coaching
Building team culture <input type="checkbox"/>	Planning <input type="checkbox"/>	One practice observation by a coach developer, with practice session plan submitted
Working with parents <input type="checkbox"/>		
Understanding your team <input type="checkbox"/>		

Delivery Key

- Face-to-face
- Online
- Webinars (Zoom/Teams)

COACHING FRAMEWORK

SENIOR YOUTH & ADULT CRICKET ADVANCED DEVELOPMENT COACHING COURSE

This course will give you the knowledge you need to lead your team effectively, and create an environment where everyone you coach is operating at their best.

As you'll see below, there are a six 'core modules' as part of this course. These are the modules that we believe are critical for coaches to learn, to help you be a great coach for your team. If you want to receive an 'advanced development course' certificate, you need to complete these core modules. There are also some extension modules available for you to complete if you're interested in these.

We will add extension modules periodically to this course as a way to keep our coaching content relevant, so keep an eye on the NZC coaching website.

CORE MODULES	EXTENSION MODULES <small>OPTIONAL LEARNING</small>	ADDITIONAL REQUIREMENTS
Coaching the game 1st XI & adult cricket (x5 modules) <input type="radio"/>	Campaign planning <input type="radio"/>	All coaches must be police vetted
Understanding skill learning (x4 modules) >	Integrating mental skills <input type="checkbox"/>	Welfare of Children & Vulnerable Adults (x3 modules) >
Leading player-led environments <input type="checkbox"/>	Influence <input type="checkbox"/>	75 hours of coaching
Observation <input type="checkbox"/>		Season plan submitted
Questioning & feedback >		Observed twice by a coach developer, with session plans submitted
Self-reflection and your philosophy >		

Delivery Key

- Face-to-face
- Online
- Webinars (Zoom/Teams)