COACHING FRAMEWORK

YOUTH CRICKET DEVELOPMENT COACHING COURSE

This course will give you the knowledge you need to create skilled, cohesive and engaged cricket teams.

As you'll see below, there are a six 'core modules' as part of this course. These are the modules that we believe are critical for coaches to learn, to help you be a great coach for your team. If you want to receive a 'development course ' certificate, you need to complete these core modules.

Extension modules are available to extend and build on your knowledge.

We will add extension modules periodically to this course as a way to keep our coaching content relevant, so keep an eye on the NZC coaching website.

CORE MODULES	EXTENSION MODULES OPTIONAL LEARNING	ADDITIONAL REQUIREMENTS
Coaching the game - youth cricket (x5 modules) ◯	Integrating mental skills >	All coaches must be police vetted
Coaching holistically ☐	Balance is better introduction to coaches >	Welfare of Children & Vulnerable Adults (x3 modules) >
Understanding skill learning ◯	Your coaching philosophy >	50 hours of coaching
Building team culture >	Planning >	One practice observation by a coach developer, with practice session plan submitted
Working with parents >		
Understanding your team > ☐		

Delivery Key

◯ Face-to-face

> Online

☐ Webinars (Zoom/Teams)

NZC