



WATCH MY VIDEO :)

ADVENTURE HOLES HAERENGA KŌRUARUA

SKILL FOCUS

- Batting

COMPLEXITY



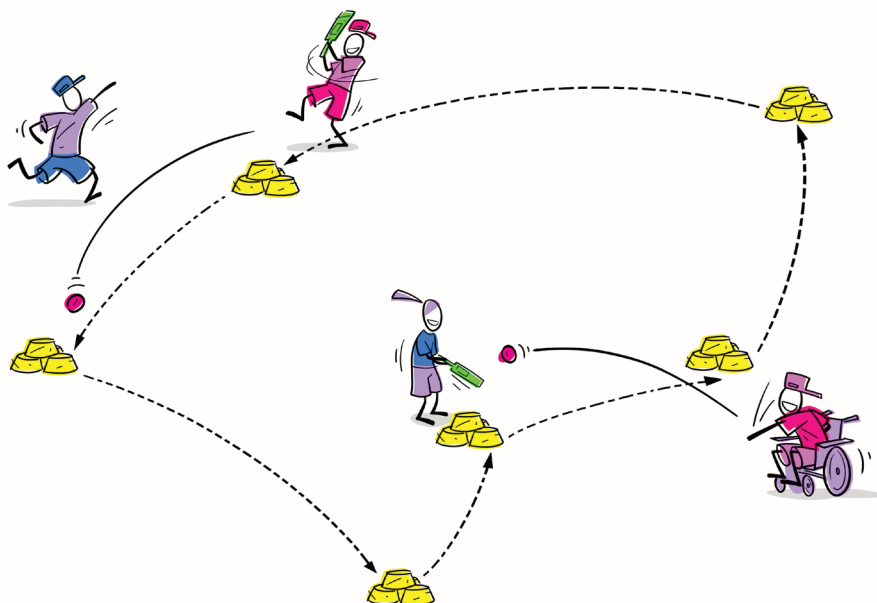
WHAT OTHER SKILLS COULD BE INVOLVED

Movement – Running, Walking
& Perception Skills.

THINK QUICK — WHAT TO LOOK OUT FOR

- Encourage Smashies to think about where they are aiming. What about the target could help them focus.
- Encourage Smashies to say “BOUNCE” when the ball bounces and “HIT” when it hits the bat.

SET UP



LET'S PLAY

- Set up a series of islands of various sizes (similar to a golf course) with the holes and teeing areas made of cones.
- Smashies work together in pairs and hit the ball from one island to the next, alternating hitting as they go (each Smashie takes a turn). Multiple pairs can play on the same hole if required.
- Each Smashie pair to count the number of hits for each hole.
- Self-challenge on the same hole if Smashies want to measure their progress.

EQUIPMENT



Cones, Balls (Small or Large),
Bats, Batting Tees.

TIME



10 minutes on activity.

SMASHIES GROUP



Small or large groups (split
into pairs or teams) or try it at
home with someone.

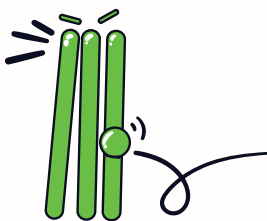
VALUES

(PROMPT THE SMASHIES)



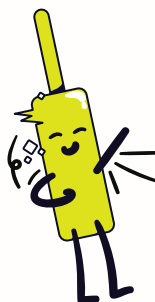
HONESTY PONO

How could the Smashies be honest when they play this game?



SUPPORT TAUTOKO

In what ways can Smashies support their partner or teammates when playing?



COOPERATION MAHI TAHI

How could Smashies work together when they play?

MIX IT UP

- ⊖ Change the size of the islands to make the targets easier or include differing lengths of holes (shorter) to cater for individual needs.
- ⊖ Drop feed by Smashie partner instead of hitting off a tee.
- ⊕ Add in obstacles – gates of cones – so that striking can be directional within holes.
- ⊕ Smaller island targets.

SMASH IT UP



Mission – Add an Island to one hole as a Bonus hole. Smashies can choose to hit towards either island. One will add a point to their score, one will take a point away.



Boss Battle – Smashies vs Activators / Coaches / Teachers / Whānau.



Arena Mode – Remove an island as the game progresses to reduce the playing area, or add a new island to increase the playing area.

SMASHIES VALUES

(REFLECT WITH SMASHIES)

- What were some of the ways that your team cooperated today?
 - How did you show support for each other?
 - How were you honest in the game?



I did a good job of being cooperative / supportive / honest



I was OK



I wasn't cooperative / supportive / honest



FIND MORE INFO :)



DON'T FORGET TO ASK THE SMASHIES



- Reinforce the positive: *I Like the way you...*
- What is the best way for you to hit the ball?
- How did you hit the ball for the targets further away compared to those that are closer?
- How did you hit the ball when you wanted to be accurate?